

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended) A gaming device comprising:

a processor;

a plurality of reels controlled by the processor;

a plurality of paylines associated with said reels; and

means connected to the processor for enabling a player to wager at least one credit, wherein the processor activates more than one of the paylines for at least one credit wagered, wherein the processor determines a fraction of said credit wagered is to be wagered on each activated payline, and wherein the processor is adapted to provide ~~to the player generate~~ a winning outcome for each activated payline ~~that is, the outcome for each payline being~~ a multiple of said fraction of said credit wagered on ~~each~~ said activated payline.

Claim 2 (original) The gaming device of Claim 1, wherein the number of paylines are selected from the group consisting of: two, three, four, five, nine, ten, twelve, fifteen, twenty, twenty-five, thirty, forty and fifty.

Claim 3 (currently amended) The gaming device of Claim 1, wherein said wagering means includes ~~means for enabling the player to wager a fraction of each of a plurality of credits on said paylines which a bet one credit button.~~

Claim 4 (original) The gaming device of Claim 1, wherein the wagering means includes means for enabling the player to select said paylines for each credit wagered.

Claim 5 (original) The gaming device of Claim 1, which includes means controlled by the processor for indicating the activated paylines.

Claim 6 (original) The gaming device of Claim 1, which includes means controlled by the processor for indicating a total of the fractions of each of said credits wagered on each activated payline.

Claim 7 (original) The gaming device of Claim 6, wherein said processor is adapted to activate the number of paylines per credit selected from the group consisting of: two, three, four, five, nine, ten, twelve, fifteen, twenty, twenty-five, thirty, forty and fifty.

Claim 8 (original) The gaming device of Claim 7, which includes means connected to the processor for enabling the player to wager a plurality of credits.

Claim 9 (currently amended) The gaming device of Claim 7, wherein a total fraction of each of said credits wagered on each activated payline is the credits wagered divided by the number of activated paylines.

Claim 10 (original) The gaming device of Claim 1, wherein said processor decreases the fraction of the credit wagered on each payline as the number of activated paylines increases.

Claim 11 (original) The gaming device of Claim 1, which includes means controlled by the processor for issuing a redeemable ticket which includes credits and fractions of credits.

Claim 12 (original) The gaming device of Claim 1, which includes means controlled by the processor for crediting a card with credits and fractions of credits.

Claim 13 (original) The gaming device of Claim 1, which includes means controlled by the processor for displaying each of the winning outcomes.

Claim 14 (original) The gaming device of Claim 1, wherein the processor is adapted to activate all the paylines for each credit wagered.

Claim 15 (currently amended) A gaming device comprising:

a processor;
a plurality of reels controlled by the processor;
a plurality of paylines associated with said reels; and
means connected to the processor for enabling a player to wager at least one credit, wherein the processor activates more than one of the paylines for each ~~of the credits~~ ~~credit~~ wagered by the player, wherein the processor determines a fraction of each ~~of said credits~~ ~~credit~~ wagered ~~is to be~~ wagered on each of said activated paylines, and wherein the processor is adapted to ~~provide to the player~~ generate a winning outcome for each activated payline ~~that is~~ the outcome for each activated payline being a multiple of said ~~fractions~~ fraction of said ~~credits~~ ~~credit~~ wagered on each said activated payline.

Claim 16 (original) The gaming device of Claim 15, wherein the wagering means includes means for enabling the player to select said paylines for each credit wagered.

Claim 17 (original) The gaming device of Claim 15, which includes means controlled by the processor for indicating the activated paylines.

Claim 18 (currently amended) The gaming device of Claim 15, which includes means controlled by the processor for indicating a total of the fractions of each ~~of said credits~~ ~~credit~~ wagered on each activated payline.

Claim 19 (original) The gaming device of Claim 15, which includes means controlled by the processor for issuing a redeemable ticket which includes credits and fractions of credits.

Claim 20 (original) The gaming device of Claim 15, which includes means controlled by the processor for crediting a card with credits and fractions of credits.

Claim 21 (currently amended) A gaming device comprising:

a processor;
a plurality of reels controlled by the processor;
a plurality of paylines associated with said reels; and
means connected to the processor for enabling a player to wager at least one credit and to activate more than one of the paylines for at least one credit wagered by the player, wherein the processor determines a fraction of said credit wagered is to be wagered on each activated payline, and wherein the processor is adapted to provide to the player generate a winning outcome for each activated payline that is, the outcome for each activated payline including a multiple of said fraction of said at least one credit wagered on each said activated payline.

Claim 22 (original) The gaming device of Claim 21, wherein said wagering means includes means for enabling the player to wager a fraction of each of a plurality of credits on each of said paylines.

Claim 23 (original) The gaming device of Claim 21, wherein the wagering means includes means for enabling the player to select said paylines for each credit wagered.

Claim 24 (original) The gaming device of Claim 21, which includes means controlled by the processor for indicating the activated paylines.

Claim 25 (currently amended) The gaming device of Claim 21, which wagering means enables the player to wager unequal fractions of ~~said credits~~ each credit wagered on said activated paylines.

Claim 26 (original) The gaming device of Claim 21, which includes means controlled by the processor for issuing a redeemable ticket which includes credits and fractions of credits.

Claim 27 (original) The gaming device of Claim 21, which includes means controlled by the processor for crediting a card with credits and fractions of credits.

Claim 28 (original) A gaming device comprising:

a plurality of reels and a plurality of paylines associated with said reels displayed to a player;

means connected to the reels for enabling the player to wager at least one credit on said paylines; and

means connected to the wager means for activating more than one of the paylines for each credit wagered, wherein a fraction of each credit wagered on said paylines is wagered on each of said plurality of paylines.

Claim 29 (original) The gaming device of Claim 28, wherein the payline activating means is a processor.

Claim 30 (original) The gaming device of Claim 28, wherein the payline activating means includes means for enabling the player to select the activated paylines.

Claim 31 (original) A gaming device comprising:

a plurality of reels;
a plurality of paylines associated with said reels and displayed to a player;
means connected to the reel for enabling the player to wager at least one credit on said paylines; and
means connected to the wager means for activating more than one of the paylines for each credit wagered, wherein a fraction of each credit wagered on said paylines is wagered on each of said plurality of paylines and said fraction on each activated payline decreases as the number of activated paylines increases.

Claim 32 (original) The gaming device of Claim 31, wherein the payline activating means is a processor.

Claim 33 (original) The gaming device of Claim 31, wherein the payline activating means includes means for enabling the player to select the activated paylines.

Claim 34 (currently amended) A gaming device comprising:

a plurality of reels;
a plurality of paylines associated with said reels and displayed to a player;
means for enabling the player to wager at least one credit on said paylines;
means for activating one or more than one of the paylines for each credit wagered and for wagering a fraction of each credit wagered on each of the activated payline paylines; and
a processor for controlling said reels, wagering means and activating means and for providing the player a multiple of each fraction of each credit wagered on each activated payline which has a winning outcome.

Claim 35 (original) A method for operating a gaming device, said method comprising the steps of:

- (a) enabling a player to wager a credit;
- (b) activating more than one payline for the wagered credit; and
- (c) providing a payout to the player for each activated payline which has a winning outcome, the payout being a multiple of the fraction of the credit wagered on said payline.

Claim 36 (withdrawn) A gaming device comprising:

a processor;
a multi-hand video poker game controlled by the processor; and
means connected to the processor for enabling a player to wager at least one credit, wherein the processor activates more than hand for at least one credit wagered, wherein a fraction of said credit wagered is wagered on each hand, and wherein the processor is adapted to provide to the player a winning outcome for each activated hand that is a multiple of said fraction of said credit wagered on each activated hand.

Claim 37 (withdrawn) The gaming device of Claim 36, wherein said wagering means includes means for enabling the player to wager a fraction of each of a plurality of credits on said hands.

Claim 38 (withdrawn) The gaming device of Claim 36, wherein the wagering means includes means for enabling the player to select said hands for each credit wagered.

Claim 39 (withdrawn) The gaming device of Claim 36, which includes means controlled by the processor for issuing a redeemable ticket which includes credits and fractions of credits.

Claim 40 (withdrawn) The gaming device of Claim 36, which includes means controlled by the processor for crediting a card with credits and fractions of credits.

Claim 41 (withdrawn) A gaming device comprising:
a processor;
a multi-hand video poker game controlled by the processor; and
means connected to the processor for enabling a player to wager at least one credit and to activate more than one of the hands for at least one credit wagered by the player, wherein a fraction of said credit wagered is wagered on each activated hand, and wherein the processor is adapted to provide to the player a winning outcome for each activated hand that is a multiple of said fraction of said credit wagered on each activated hand.

Claim 42 (withdrawn) The gaming device of Claim 41, wherein said wagering means includes means for enabling the player to wager a fraction of each of a plurality of credits on each of said hands.

Claim 43 (withdrawn) The gaming device of Claim 41, wherein the wagering means includes means for enabling the player to select said hands for each credit wagered.

Claim 44 (original) A gaming device comprising:
a processor;
a multi-play game controlled by the processor; and
means connected to the processor for enabling a player to wager at least one credit, wherein the processor activates more than one of the plays for each of the credits wagered by the player, wherein a fraction of each of said credits wagered is wagered on each of said activated plays and wherein the processor is adapted to provide to the player a winning outcome for each activated play that is a multiple of said fractions of said credits wagered on each activated play.

Claim 45 (currently amended) The gaming device of Claim 44, wherein the ~~wagered~~ wagering means includes means for enabling the player to select said plays for each credit wagered.

Claim 46 (original) The gaming device of Claim 44, which includes means controlled by the processor for indicating the activated plays.

Claim 47 (original) The gaming device of Claim 44, which includes means controlled by the processor for indicating a total of the fractions of each of said credits wagered on each activated play.

Claim 48 (original) A gaming device comprising:

a processor;
a multi-play game controlled by the processor; and
means connected to the processor for enabling a player to wager at least one credit and to activate more than one of the plays for at least one credit wagered by the player, wherein a fraction of said credit wagered is wagered on each activated play, and wherein the processor is adapted to provide to the player a winning outcome for each activated play that is a multiple of said fraction of said credit wagered on each activated play.